



Winter Camp Leaders Guide

December 27-31st, 2017

Camp Ben Hawkins
Central Georgia Council

Camp Director: Laura Mixon

Dining Hall Director: Debbie Thomas

Disclaimer

Understand that this is a working document, and plans are still in progress. Activities may change based on numbers/budget and availability of materials and supplies. The agenda/schedule may also be modified to make sure that enough time is given to all for events. This guide is designed to give you an idea of what will be going on at camp. This will also give you the information that you need to plan and give information to you pack and parents.

Registration

Please see Registration Guidelines at end of Leaders Guide. There are two ways to register. You may either register by paper and deliver it to council, or register online at centralgeorgiacouncil.org. Register early! This is a maximum capacity event. One capacity has been reached, registration will be closed and a waiting list will be started for those interested. Please send Registration forms and deposits to Council prior to December 8th. Thank you for your help. This allows us to make sure enough materials and supplies can be purchased and prepared. **Fees include camping, program, meals (resident camp only), shirt, and patch for each registered boy/adult. Due to the nature of this event.

Cancellations

All cancellations made by December 8th will receive a full refund. Cancellations after 5 p.m. on December 8th, do not qualify for a refund. Winter Camp is a rain or shine event.

Before Arriving at Camp

- *Units are responsible for ensuring that they have appropriate trained leaders, and medical forms for every boy/adult.
- *Adult leaders must present proof of Youth Protection Training.
- *Make sure that all Scouts and Adults have complete BSA MEDICAL FORM, Parts A, B, and C.
- *Campsite assignments will be made upon arrival at camp.
- *No Vehicles in Camp after dinner on Day 1. All vehicles must park in main lot.

Leadership

BSA rules require a minimum of two responsible adult leaders for every unit. Leaders must be in camp with your boys 24 hours a day. All Leadership must complete and present Youth Protection Training Certificate, and a Completed Medical Form, Parts A, B, and C.

Provisional Scouts

Your troop isn't coming to winter camp? No problem, a limited number of Provisional scouts can participate with our Provisional Troop, or your scout may wish to join another unit attending camp.

STAFF

If you have scouts or adults interested in becoming a part of the fantastic Ben Hawkins Camp Staff, ask them to contact Laura Mixon at laura.mixon@cox.net or 478-297-0185 to apply for a position on this year's camp staff.

Medical Forms

ALL Medical Forms will be collected on the first day of camp. No camper will be admitted to camp without proper medical form. Medical Forms will not be accepted at council prior to event, please bring a completed medical form for every camper, and adult. **All Campers and Adults will be required to have the BSA Medical Form parts A, B, and C! This can be found at: [Annual Health and Medical Record](#) .**

Arriving at Camp:

Units may begin arriving at camp at 2 p.m. Units are asked to check in at Dining Hall as a group. At this time you will receive your Finalized Schedule, turn in medical forms, youth protection trainings, pick up shirts, schedules, agendas, and receive campsite assignments.

After Check-In a staff member will direct you in Dining Hall procedures.

Vehicles may be driven into camp to stow gear, all vehicles need to be moved to the parking lot before dinner on the first night of camp.

Open Program:

There will be a variety of program activities going on around camp in the evening and during siesta. Open program plans include spoof merit badges, pokemon classic, and NRA Winchester Program. Some of the opportunities will require kits to be purchased, and cost a nominal fee, please make sure that your scouts are prepared.

Dutch Oven Cook Off

Units are encouraged to participate in a Dutch Oven Cook Off on Night 2 of camp. Units are required to bring everything they need to impress the Dining Hall Director who will be the judge!

Wilderness First Aid

This class will be offered during camp. Participants will be required to sign-up for course upon registration and pay the fee directly to Course Director. This course will be limited to 15 participants, on a first come, first serve basis. Scouts and Adult may take this class. Participants are required to attend all classes to be considered trained. The Course runs 9 am-4pm; December 28-30th. The fee for this class is \$60. Wilderness First Aid Participants are required to hold a current CPR card. Wilderness First Aid Participants are NOT required to be participants of Winter Camp.

Klondike Derby

In the late 1800s, gold prospectors traveled the sub-zero reaches of Alaska by means of dogs and sleds. They camped out in all kinds of winter weather, and therefore needed adequate survival skills, which they learned from the native Eskimos. Scouting has incorporated this theme in the Klondike Derby. In a Klondike Derby, Scout patrols acting as huskies pull specially designed homemade sleds around a field course marked by stations named for towns or cities, such as Dawson or Fairbanks. At each town the Scouts tackle exercises in problem-solving, as well as contests and other activities in which the patrols or teams use their Scout skills to complete the course. The point of a Klondike Derby is for Scouts to use

their heads, put their Scouting skills to work in the field, demonstrate teamwork and Scout spirit, and to have fun outdoors on winter days.

More information on the Klondike Derby is found at the end of the leaders guide. All patrols entering the Klondike Derby are required to register by December 8th.

Campfires

The Camp Ben Hawkins Staff conducts a rousing campfire program on the opening night of camp to welcome campers, introduce staff, and get Camp started off with a bang. But on the last evening of camp the tables are turned and it is time for campers to entertain the camp with your special songs, skits, and stories. Plan to attend the “audition” at the Dining hall right after lunch on the last day of camp to show the Campfire Director what you would like to present.

Uniforms

Camp Benjamin Hawkins recommends the following camp attire:

- *During the day and most nights after dinner, Class B is appropriate. This a scout related shirt of some type.
- *Uniform for dinner, evening flag ceremony, and campfires is full Class A.
- *Footwear: Shoes must be worn at all times at camp. Shoes must not be open at the toe or sides. Sandals are only allowed at the showers, and at waterfront. Croc type shoes are not allowed.
- *It is not the role of the staff to be the “uniform police”, that is the role of the unit leader.

Trading Post

The Camp Ben Hawkins Trading Post will be open during the afternoon hours selling hot chocolate, snack items, *NEW* CBH Gear, misc. items.

Winter Camp Activities

Day One: Check-in, Dinner, open program activities and Opening campfire.

Day Two/Three: After Breakfast, you'll participate in two morning activity periods, with two more after lunch. After supper your unit is free to enjoy your campsite, or the other activities that will be going on around camp.

Day Four: very much like Day Two, with the addition of closing campfire.

Day Four: Will include Leave No Trace, Unit Camp Service Projects, and Dismissal.

Dining Hall Procedures:

A Dining Hall Procedure Briefing will happen at check-in. All units will receive a Table assignment at the time of check-in. Units will be assigned either a Before Meal/After Meal Caper, as well as be expected to use the waiters system.

Special Dietary Needs/Meals:

Anyone with Special Dietary Needs should note this on their registration form. We will do our best to meet the needs of anyone with dietary needs. Vegetarian alternatives are provided for every meal when noted on registration form. All breakfast meals are supplemented with a cereal bar/canned fruit, and all lunch and dinner meals are supplemented with a salad bar/and peanut butter sandwiches to assist with those "picky eaters."

Coffee will be provided daily for adults only at breakfast in the dining hall. Coffee will be available in the trading post as well.

Activity Periods

Scouts will have the choice of up to 4 Merit Badge Periods that they would like experience at camp. Please understand that most periods have a limited class size, and are filled on a first come first serve basis. We will try our best to meet the wants and needs of every scout. Merit Badge list is found at the end of the leaders guide.

Unit leaders may choose to leave one or more periods open for unit rank advancement work in and around camp. Scouts may also sign up for a Kitchen Detail Period and earn service hours by working in Kitchen.

Merit Badges Offerings

A Merit Badge Offering list is found at the end of this leaders guide. We are adding more merit badges as counselors/instructors as they come available. If you are interested in teaching a merit badge at winter camp, please contact Laura, at laura.mixon@cox.net. Please check www.centralgeorgiacouncil.org for more information.

Merit Badge Completion Reports

Advancement Reports will be distributed at Winter Camp on the last day to Scouts as they complete that period. Scouts are also encouraged to save any merit badge workbooks/notes to show as documentation to Unit Leadership if necessary.

New Year's Eve Special Event

This year, CBH Youth Staff and Crew 96, invite participants who are 14+, of Winter Camp to stay an extra night for a fun filled evening ringing in the new year. All participants of this program should bring a signed Cope and Climbing permission slip. The fee for this program is \$20. Meals through Jan 1st at breakfast are included, and all scouts staying for this event should be picked up no later than 10 am on January 1st. Troop leadership is not required for the additional night. Leadership will be provided by Camp Staff.

Bring your Bike to Camp

All campers and Leaders are encouraged to bring their bike to camp. ALL riders must wear a helmet at all times and follow CBH Bike Safety Rules.

● CBH Bike Rules

- All riders must wear a helmet at all times.
- All riders must give right of way to pedestrians.
- No riding after dark.
- Please be courteous when parking bike around buildings.

SPL/Leader's Meetings

A leaders meeting will be held @ 7:15pm on night of arrival, and @ 8:45 am each morning of camp. Important information will be distributed, please make arrangements to attend while at camp.

Packing List

- *Class A Scout Uniform
- *Tent
- *Warm Sleeping Bag (additional blankets may be needed)
- *Warm Jacket
- *Fleece Jacket
- *Raincoat
- *Shirts
- *Pants
- *Thermal Underwear
- *Underwear
- *Warm socks
- *Shoes or boots
- *Shower shoes
- *Toiletries (tooth paste, shampoo, etc.)
- *\$40 Spending money (Trading post will be open, and an open shooting period will be available in evenings for a nominal fee.)
- *Towel
- *Bath clothes
- *Flashlight
- *Notebook
- *Pencils or Pens
- *Warm Hat
- *Gloves
- *Day Pack
- *Water Bottle
- *Hot Hands
- *Pokémon Cards for Pokémon Classic
- *Klondike Derby Supplies
- *Device (Tablet/Computer if taking merit badge that requires technology)

SPLs/Scoutmasters may also consider bringing:

- *Cracker Barrel items for boys
- *Lanterns
- *Water Cooler
- *Props for skits
- *First Aid Kit

WATER BOTTLES

Boys and Adults are required to have a water bottle on their person at all times. Water Bottles should not be packed in boys gear, but available as soon as boy arrives at camp.

TRASH

Trash can be deposited in the dumpster beside the dining hall.

ICE

2 bags of ice per day may be picked up at Dining Hall after breakfast by leaders for use by units.

FIRST AID

You may receive first aid at the First Aid building on camp.

HEADQUARTERS/LOST AND FOUND

The Camo Office on the far end of the dining hall will be used as the Headquarters of Camp. You may bring lost and found items to this location, report problems/concerns, and receive information.

CLEAN-UP/Camp Service Projects

All Units are responsible for making sure there is no trash and/or debris left in their assigned campsite. Units will also be assigned a Common Camp Area to help Leave No Trace and/or a Camp Service Project to complete. These assignments will be distributed at the SPL/Leader's Meeting on the last morning of camp. This will help Camp Planners and Staff leave camp in the same condition we found it in. Thank you for your assistance with this.

STAFFING

In order to make this a successful event, we need lots of hands. We are looking for motivated, dedicated, energetic Scouts, Ventures, and Adults to Staff camp this year. We need staff members who are available for the entire duration of camp, and that can attend the staff training prior to camp. If you are interested please fill out the Staff commitment form and more information.

QUESTIONS

If you have questions about camp program, please contact Laura Mixon at laura.mixon@cox.net or 478-297-0185.

Winter Camp Schedule

	Day One	Day Two	Day Three	Day Four	Day Five
7:45 am	Flag Ceremony and Waiters Report				
8:00 am	Breakfast				
8:45 am	Leader's Meeting in Dining Hall				
9:00-10:15 am		Period 1	Period 1	Period 1	Leave No Trace
10:30-11:45		Period 2	Period 2	Period 2	
12:00		Lunch			Dismissal
1:00-2:00		Siesta Time			
2:00-3:15	Arrive to camp	Period 3	Period 3	Period 3	
3:30-4:45		Period 4	Period 4	Period 4	
5:45	Flag Ceremony/Waiters Report				
6:00	Dinner				
7:00	Open Program/Camp wide Games				
8:30	Campfire			Campfire	
10:00	Everyone in Campsites				

2017 Winter Camp Registration Form

Unit: _____

Unit Point of Contact: _____

Phone Number: _____ Email: _____

Adult Name						Shirt Size	
Scout Name	Period 1 Choice	Period 2 Choice	Period 3 Choice	Period 4 Choice	Alternate Choice	Klondike Derby (Y/N)	Shirt Size

Any Dietary Restrictions?

Name	Restriction: (Allergies, Vegetarian, etc.)

	# of scouts	X \$150	
		X \$175 (after December 8)	
	#of Adults	X \$80	
	# of Adults	XFREE (1 allowed if 5 boys registered)	FREE
	# of New Years Eve Participants	X \$20 (must be 14+)	
	Klondike Derby	_____ yes _____ no	
		Total Due	

Merit Badge Offerings

Period One	Period Two	Period Three	Period Four
Home Repair(8)		Woodworking (8)	
		Nuclear Science (8)	
Robotics** (8)		Movie Maker** (8)	
	Journalism ** (6)	Journalism ** (6)	
		Leather Working (15)	Wood Carving (15)
	Finger Printing/ Crime Prevention (15)	Traffic Safety (15)	Traffic Safety(15)
Cooking (15)		Cooking (15)	
Engineering (12)	Engineering (12)	Electricity (12)	Electricity
Radio (15)		Electronics (15)	Digital Technology** (15)
		Programming** (15)	Signs Signals and Codes (15)
Climbing Merit (16)		Cope Fun!(16)	
Wilderness Survival (15)	Wilderness Survival (15)		Orienteering (15)
Citizen in the World (18)	Cit in the community (18)	Cit in the Community(18)	Cit in the Nation(18)
Communications(18)	Public Speaking(15)	Camping(18)	Music (15)
	ILST (15)	ILST(15)	Drafting (12)
First Aid(15)	First Aid(15)	First Aid(15)	First Aid(15)
Kitchen Detail(4)	Kitchen Detail(4)	Kitchen Detail(4)	Kitchen Detail(4)
Shotgun (8)		Shotgun (8)	
Archery(8)		Archery(8)	
Rifle(12)		Rifle(12)	
Buckskin (24)		Scouting Heritages (18)	Forestry (18)
E Prep (15)	Geology (15)	E Prep (15)	Geology (15)

**Please bring a device with a camera for Movie Maker, and a Tablet or laptop for other starred merit badges.

2017 CAMP BEN HAWKINS KLONDIKE DERBY

In the late 1800s, gold prospectors traveled the sub-zero reaches of Alaska by means of dogs and sleds. They camped out in all kinds of winter weather, and therefore needed adequate survival skills, which they learned from the native Eskimos. Scouting has incorporated this theme in the Klondike Derby.

In a Klondike Derby, Scout teams act as huskies and pull specially designed homemade sleds around a course marked by stations named for towns or cities, such as Dawson or Fairbanks. At each town the Scouts tackle exercises in problem-solving, as well as contests and other activities in which the teams use their Scout skills to complete the course.

The point of a Klondike Derby is for Scouts to use their heads, put their Scouting skills to work in the field, demonstrate teamwork and Scout spirit, and to have fun outdoors on winter days.

THE COURSE

The course is made up of 12 towns and will be run in the afternoon and evening over the final three days of winter camp (Wed-Fri). The towns will be spread out across Camp Ben Hawkins, with each stop requiring the patrol to work together to complete the task. A local “mayor” will be located at each town to give necessary instructions, assess their work, and determine if the task has been completed.

Each patrol must follow the course in numerical order as outlined on a map that will be provided when they arrive at camp. As they arrive at each town, the teams should demonstrate their Scout spirit by giving their patrol yell (it’ll cost them spirit points if they don’t yell). At each town, they’ll encounter a practical problem involving basic Scouting skills. Towns must be visited in the correct rotation and every team must visit each town.

The course is ran as a timed event on a continuous clock. Depending on the number of registrations, some teams may be started on a 10-minute stagger to prevent congestion at towns. Once a town’s task has been finished, the team moves on to the next event. The clock stops once all events for the day have been completed. Time advantages from one day will carry over to the next, though may be objectively scaled to ensure every team has an opportunity to complete all tasks.

PLANNING AND PREPARATION

Each team is required to bring with them any equipment and supplies needed to complete the course. Teams will not be provided an equipment list. Instead, they may bring with them any materials they deem necessary to complete the assigned task. In the event certain equipment is prohibited, it will be noted in the town description. Teams are encouraged to “practice” the events in advance of the event.

RULES AND PROCEDURES

1. **PARTICIPANTS.** All participants of this event must be registered with a Scout Troop, Venturing Crew or Explorer Post.
2. **REGISTRATION.** Registration prior to the event is **REQUIRED**. It is not practical to attempt to accurately schedule and plan for the event without prior registration. The registration deadline for the Klondike Derby is December 15, 2017. **NO REGISTRATION WILL BE PERMITTED AFTER THE DEADLINE.**
3. **MAXIMUM TEAM NUMBER.** The derby can accommodate no more than 20 teams. If the maximum is exceeded, teams will be fielded based on registration date, and, in fairness to all units, no unit will be allowed to field more than 3 teams (regardless of preregistration date).
4. **TEAM SIZE.** There is no limit on team size. **HOWEVER**, no more than 6 Scouts may be on the sled at one time. Teams may alternate Scouts between towns, **BUT** must return to base camp to make the switch.
5. **DIVISIONS.** Teams will be placed into one of the two divisions (“Senior” for older Scouts and “Junior” for younger Scouts) based on average age and Scout rank. The dividing line will be determined based upon registrations in order to balance the field based on registered teams. Teams are required to provide the age and rank of each team member at registration.
6. **CLOSED TRAIL.** The trail is closed to unauthorized adults. Adults may visit the towns to observe and cheer a team on. They may not **AT ANY TIME** assist or coach a team while on the course. Doing so will result in the team’s disqualification
7. **COMPETITION.** The Klondike Derby is run as a competition. If there are any circumstances that would preclude a team member from competing, the team captain should inform the town Mayor immediately upon arrival so that any required consideration can be given.
8. **UNIT LEADERS ARE RESPONSIBLE** for the general well-being of the youth in their charge, including proper clothing and supervision. The Klondike Derby is a strenuous winter activity. Please pay particular attention to warm & dry clothing, proper footwear and warm headgear. If in the opinion of the Inspection Team a Scout is not adequately prepared for the weather, the Scout will not be permitted to participate. There will be a pre-start inspection for health and safety considerations:
9. **CODE OF CONDUCT:** the Scout Law applies. Failure to observe the Scout Law **AT ALL TIMES** during the race may result in a time penalty or disqualification. Examples of unacceptable behavior:
 - a. Tampering with or removing trail markers or placing obstructions on the trail to delay the progress of other teams.
 - b. Preventing a faster team from passing you on the course.
 - c. Tampering with or damaging another team’s sled or equipment.
10. **MAYOR’S DECISIONS.** All decisions of the town Mayors are final – there is no appeal.
11. **INSPECTION.** There will be an inspection for health and safety purposes prior to the Start. Team members must be dressed appropriately for the weather. Sleds will be inspected for durability and safety (see below).
12. **MAXIMUM TIME.** The maximum time to complete the course each evening is **THREE HOURS**. After that period, teams will be required to retire for the evening and return directly to base camp (parade field).
13. **COMMUNICATIONS POLICY:** The use of walkie-talkies or other devices to communicate with your teams on the trail is prohibited. Additionally, cell phones or other electronic devices may not be used to access information via the internet. Any team using a walkie-talkie, cell phone or similar telecommunications device on the trail, other than for emergency communications, may be assessed a time-penalty or be disqualified.

SLED RULES

1. Sleds **must be** constructed by Scouts – no commercially manufactured sleds are permitted. This means that such items as wheelbarrows and commercially manufactured wagons are not “sleds” and **WILL NOT BE ALLOWED TO COMPETE**. Please do not place the Klondike Staff in the position of rejecting a team because you have not arranged for them to compete with a legal sled.
2. Sleds **must be** fashioned to look like an Alaskan dog sled. This rule will be liberally construed. The sled should be large enough to carry all required equipment plus one Scout. As we do not get much snow in central Georgia, tires should be used in lieu of ski runners. A limited number of wheelbarrow tire kits are available at the council office on a first-come, first-serve basis. Scout units will be initially limited to 1 set of 4 tires.
3. A harness for pulling the sled by the Scouts should be attached to the front of the sled. Ideally, looped ropes should come off a single main/trunk rope similar to the way in which branches on a tree come off a common trunk. Due to risk or injury or being trapped under a run-away sled if a Scout slips, **ROPE LOOPS MUST NOT BE LARGER THAN A HAND HOLD (APPROX. 6-9" LONG)** in order to assure that loops are not able to be placed over any Scout's neck or around a Scout's waist. This rule will be **STRICTLY ENFORCED**.
4. The sled may be constructed of any materials (wood, pvc, fiberglass, aluminum, etc.).
5. The sled must be able to reach the finish line at the end of the course. If the sled breaks on the trail, the team must make necessary repairs or carry all the parts to the finish or be disqualified.
6. The use of nails to construct the sled is **NOT PERMITTED**. Fasteners such as screws or nuts/bolts should be used.
7. A variety of Klondike sled plans can be found the internet. Teams are encouraged to be creative in decorating and equipping their sleds.
8. All sleds will be inspected at the beginning of each day's events to ensure safety and compliance with the above rules.

SCORING

The race is run as both a timed and skill event. Time allowances may be made (at the discretion of the town Mayor) for any time spent waiting to begin a task. Teams will also be assessed points by the town Mayor for creativity, team spirit, and effective use of Scout skills in completing each task. The judgment of the Mayor is final.

The first second, and third place team in each division will be recognized base on overall score. Each team's overall score will be determined by combining their time on course with the points assessed for Scout skill. The Spirit of the Klondike award will be awarded for the one team that demonstrates the best overall spirit throughout the course. Finally, there will be one overall winner for both speed and skill. The team with the fastest time on course (including penalties) and the team with the highest total score for Scout skills will each be recognized.

COURSE TOWNS/ACTIVITIES

The towns and their activities are listed below. Unless indicated below, each team is responsible for bringing the necessary items to complete each task. If you have a question about an activity or need additional information, please contact Raymond Carnley at raymondcarney@gmail.com or by cell phone at 864.872.5544.

1. Stake your claim: Every prospector knows you have to stake your claim properly. Teams must construct a claim gate/sign/flagpole marking their claim. The structure must be freestanding and a minimum of 10' tall with their patrol flag at or near the top. Building materials may be delivered to the site and do not have to be placed on the sled. Your structure must be built using pioneering spars and lashings. No portion may be preassembled.
2. Whiteout: A blizzard has moved in and reduced visibility to zero. You need shelter quickly. Teams must construct a tent blindfolded. One scout may use his eyes, but cannot help in constructing the tent and must maintain a minimum distance of 10' from all other scouts. Once constructed, all scouts must be able to enter the tent and zip the door closed. Self-erecting or pop-up tents are not permitted.
3. Toxic Flood: A chemical plant above the dam has blown up. Teams must secure their sleds at least 5' off the ground. Preconstructed stands designed to lift the sled are not permitted.
4. Ka-BOOM: A stick of dynamite has been dropped in town and is at risk of detonating. Maintaining a minimum distance of 10' at all times, your team must remove the dynamite (2 liter bottle) by lifting it off the ground and placing it in a containment device. The dynamite cannot touch the ground again after it's been lifted off the ground. A time penalty will be assessed if the dynamite is dropped.
5. Wall Crawl: A rockslide blocks your path. You have no choice but to go over it. Teams must work together, to get all members and their sled over a 6' foot wall.
6. Search and Rescue – Part 1: You hear news that a local townsman is lost and injured somewhere out on the tundra. Because a scout is helpful, you lend a hand. Teams must navigate a predetermined course using only a compass and provided waypoints. GPS units and other electronic navigation devices are not permitted.
7. Search and Rescue – Part 2: At the end of your course is a person that is too severely injured to move. Scouts must diagnose the medical condition and properly administer first aid.
8. Turkey Shoot: Food is scarce and accuracy counts. Each patrol must first correctly identify local animal tracks before shooting for score in sling shot. Slingshots, ammo, and targets will be provided by the camp.
9. Spider's Lair: Your team is leaving your mine shaft when you find a giant spider has woven a web across the entrance. Every scout must escape the web by not touching it, including moving your sled under, over, or through the web. A time penalty will be assessed for each scout that touches the web.
10. Fire Building: On the tundra, fire is critical for warmth and cooking, but your matches fell in the river earlier. Teams must build a fire and hard-boil an egg. Matches, lighters, or devices that create a flame, spark or arc are not permitted.
11. Higher Ground: You're completely lost and need to get to higher ground and find your bearings. Each team must select two participants to complete a climb and rappel relay on the CBH climbing tower. To ensure the safety of all participants, teams will NOT be permitted to *rush* through this event. Climbing and rappelling pairs must listen to the instructions of the climbing director and instructor, to include a suitable pace, **AT ALL TIMES**. Teams that fail to do so will be disqualified.
12. Sled Race for Speed: The ultimate Klondike Derby event. Navigate the final leg of the course in the fastest time possible.

2017 KLONDIKE DERBY REGISTRATION FORM

DEADLINE: December 15, 2017

Troop Number: _____ District: _____

Unit Contact Name: _____

Unit Contact Email: _____ Unit Contact Phone Number: _____

Patrol Name:			
	Scout Name:	Age:	Rank:
Captain:			
2.			
3.			
4.			
5.			
6.			
7.			
8.			
9.			
10.			

*All Scouts **MUST** turn in a Klondike Derby Authorization Form at Check-in on Day of Race.

2017 CENTRAL GEORGIA COUNCIL
KLONDIKE DERBY AUTHORIZATION FORM

NOTICE

THIS FORM MUST BE COMPLETED AND SIGNED BY A PARENT OR GUARDIAN FOR EACH SCOUT LISTED ON THE REGISTRATION SHEET AND SUBMITTED WITH THE PACK REGISTRATION FORM. DUPLICATE FORM AS NECESSARY. FAILURE TO COMPLETE THE RACE AUTHORIZATION FORM WILL EXCLUDE PARTICIPATION IN THE EVENT.

Scout Name: _____

Troop: _____ Patrol: _____ District: _____

Street Address: _____

City: _____ State: _____ Zip _____ Phone: _____

In Case of Emergency Contact: _____

Relationship to Scout: _____ Emergency Phone: _____

I, the Parent or Legal Guardian of above named Boy Scout, hereby give my consent for my son to participate in the 2017 Camp Ben Hawkins Klondike Derby to be held at Camp Ben Hawkins from December 28-30, or other date if rescheduled. I absolve the Boy Scouts of America, all Councils, Districts, Troops, Hosts, Officials and Leaders, as well as Camp Staff, of any personal liability resulting out of this event. I understand that this event involves my son in the racing of a homemade sled over various terrains and participating in activities that may impose a risk of physical bodily harm, and my son's involvement is strictly my decision. I assume all risks on behalf of my son. To the best of my knowledge, my son has no medical restrictions that would prohibit him from participating in this event.

Parent or Legal Guardian Printed Name

Date

Parent or Legal Guardian Signature

All Climbing and Cope Participants must have the following signed in order to participate in these programs.

ACTIVITY CONSENT FORM AND APPROVAL BY PARENTS OR LEGAL GUARDIAN FORMULARIO DE CONSENTIMIENTO Y APROBACIÓN DE ACTIVIDAD POR PARTE DE LOS PADRES DE FAMILIA O TUTORES

The recommended use of this form is for the consent and approval for Cub Scouts, Boy Scouts, Varsity Scouts, Venturers, and guests to participate in a trip, expedition, or activity. It is required for use with flying plans.

El uso recomendado de este formulario es para obtener el consentimiento y aprobación para Cub Scouts, Boy Scouts, Varsity Scouts, Venturers, e invitados para participar en un viaje, expedición o actividad. Es obligatorio para su uso con planes de vuelo.

First name of participant Nombre del participante	Middle initial Inicial del segundo nombre	Last name Apellido
Birth date (month/day/year) Fecha de nacimiento (mes/día/año)	Age during activity Edad al momento de realizar la actividad	
Address Domicilio		
City Ciudad	State Estado	Zip Código postal
Has approval to participate in (name of activity, orientation flight, outing trip, etc.) Tiene la aprobación para participar en (nombre de la actividad, vuelo de orientación, excursión, etc.)		From <u>12/27/17</u> to <u>01/01/18</u> De (Date) (fecha) a (Date) (fecha)

INFORMED CONSENT, RELEASE AGREEMENT, AND AUTHORIZATION

CONSENTIMIENTO INFORMADO, CONVENIO DE EXONERACIÓN Y AUTORIZACIÓN

I understand that participation in Scouting activities involves the risk of personal injury, including death, due to the physical, mental, and emotional challenges in the activities offered. Information about these activities may be obtained from the venue, activity coordinators, or local council. I also understand that participation in these activities is entirely voluntary and requires participants to follow instructions and abide by all applicable rules and the standards of conduct.

Entiendo que la participación en actividades Scouting implica el riesgo de lesiones personales, incluyendo la muerte, debido a los retos físicos, mentales y emocionales en las actividades que se ofrecen. Se puede obtener información sobre dichas actividades en la sede, con los coordinadores de la actividad o el consejo local. También entiendo que la participación en estas actividades es totalmente voluntaria y requiere que los participantes sigan instrucciones y acaten todas las reglas y normas de conducta pertinentes.

In case of an emergency involving my child, I understand that efforts will be made to contact me. In the event I cannot be reached, permission is hereby given to the medical provider to secure proper treatment, including hospitalization, anesthesia, surgery, or injections of medication for my child. Medical providers are authorized to disclose protected health information to the adult in charge and/or any physician or health care provider involved in providing medical care to the participant. Protected Health Information/Confidential Health Information (PHI/CHI) under the Standards for Privacy of Individually Identifiable Health Information, 45 C.F.R. §§160.103, 164.501, etc. seq., as amended from time to time, includes examination findings, test results, and treatment provided for purposes of medical evaluation of the participant, follow-up and communication with the participant's parents or guardian, and/or determination of the participant's ability to continue in the program activities.

En caso de que mi hijo se vea involucrado en una emergencia, entiendo que se realizarán esfuerzos para contactarme. En caso de que yo no pueda ser localizado, por este medio otorgo permiso al proveedor de servicios médicos para garantizar el tratamiento adecuado, incluyendo hospitalización, anestesia, cirugía o inyecciones de medicamentos para mi hijo. Los proveedores de servicios médicos están autorizados a revelar información médica protegida al adulto a cargo, médico o proveedor de servicios médicos involucrado en la prestación de atención médica para el participante. La Información de salud protegida/Información médica confidencial (PHI/CHI, por sus siglas en inglés) bajo los Estándares de privacidad de Información médica individualmente identificable, 45 C.F.R. §§ 160.103, 164.501, etc., y siguientes, como se emiendan de vez en cuando, incluyen resultados de reconocimientos médicos, resultados de pruebas y el tratamiento proporcionado para fines de evaluación médica del participante, seguimiento y comunicación con los padres o tutor legal del participante, o determinación de la capacidad del participante para continuar en las actividades del programa.

With appreciation of the dangers and risks associated with programs and activities including preparation for and transportation to and from the activity, on my own behalf and/or on behalf of my child, I hereby fully and completely release and waive any and all claims for personal injury, death, or loss that may arise against the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with any program or activity.

Con reconocimiento de los peligros y riesgos asociados con los programas y actividades incluyendo preparativos y transporte hacia y desde la actividad, en mi propio nombre o en nombre de mi hijo, por este conducto extimo total y completamente, y renuncio a cualquiera y toda reclamación por lesiones personales, muerte o pérdidas que puedan surgir a la organización Boy Scouts of America, el consejo local, los coordinadores de la actividad y todos los empleados, voluntarios, grupos involucrados, u otras organizaciones asociadas con cualquier programa o actividad.

NOTE: The Boy Scouts of America and local councils cannot continually monitor compliance of program participants or any limitations imposed upon them by parents or medical providers. List any restrictions imposed on a child participant in connection with programs or activities below and counsel your child to comply with those restrictions.

NOTA: La organización Boy Scouts of America y los consejos locales no pueden vigilar continuamente el cumplimiento de los participantes del programa o cualquier limitación impuesta sobre ellos por los padres o proveedores de servicios médicos. Enumerar más abajo las restricciones impuestas a un niño participante en relación con los programas o actividades.

List participant restrictions, if any: None

Restricciones del participante, si existen: Ninguna

Participant's signature Firma del participante	Date Fecha
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Parent/guardian printed name Nombre con letra de nombre del padre de familia/tutor	Parent/guardian signature Firma del padre de familia/tutor
	Date Fecha

Area code and telephone number (best contact and emergency contact) Código de área y número telefónico (al mejor contacto y contacto de emergencia)	Email (for use in sharing more details about the trip or activity) Correo electrónico (para informar más detalles sobre el viaje o actividad)
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Contact the adult leader with any questions:
Póngase en contacto con el líder adulto si es que tiene preguntas:

Name Nombre	Phone Teléfono	Email Correo electrónico
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BOY SCOUTS OF AMERICA®

680-673
2014 Printing

2017 Winter Camp Staff Application Form

December 21-22, 2017- Camp Set-up
December 26, 2017; 10 am Camp Move-in Day
December 27th- staff Meeting 10:30am
December 27-31, 2017, Winter Camp
December 31-January 1st Special Event

Where: Camp Ben Hawkins, Byron Georgia

What: We are looking for motivated, dedicated, energetic Scouts, Ventures, and Adults to Staff the upcoming Winter Camp. We need staff members who are available for the entire duration of camp, and that can attend the staff meetings/Camp Set-up prior to camp.

What you get: Besides the opportunity to show scouts a fun time, everyone participating on staff will receive a Winter Camp staff shirt, this year's patch, fun times, and certificate of hours worked at event.

Requirements for staff: All staff should be at least Boy Scout age, and have acquired the rank of First Class. Staff should have their own tent, and basic camping supplies, and plan to camp either with their unit or in the Staff campsite. All meals will be provided in camp dining hall. We will do our best to place staff in the areas they would like to work, but to ensure the success of the event for our participants; staff will be assigned to areas based on need.

More information: You may also contact Laura Mixon at 478-297-0185 or at laura.mixon@cox.net .

Shirt Size

Troop #: _____ Crew #: _____ Rank: _____

Scout/Adult Name: _____

E-mail: _____ Phone # _____

Adult Contact (If Scout): _____ phone _____

Merit Badge/Area wishing to teach: _____

Materials needed: _____

Program Area Requirements: (electric, water, etc....)

Special Dietary needs? _____