

Central Georgia Council Presents

Scout Olympic Games



Camp Benjamin Hawkins

Fall Camporee

2021

Dear Scout Leaders

Hello, my name is Joe Smith, camp chairman of this year's fall Camporee. This is a tentative leader's guide. I hope it may be beneficial to you in planning for the trip. Our main goal for this weekend is to give the scouts a fun, invigorating experience at CBH to help them grow as potential future leaders, as well as make new friends!

This leader's guide is designed to give you some basic Information about the upcoming Camporee and will be supplemented as we get closer to the actual event and the events are confirmed. If there is something you do not see in the guide or have questions, please don't hesitate to contact me. This Camporee is planned and conducted by adult and youth volunteer Scouters, I am just here to assist in any way I can. We believe that many minds make the best ideas and many hands sharing the work make it easier for all. We need your help. Please consider giving your ideas to the Camporee committee members well before the event. If you have any youth or adult leaders with free time, please help us find them a place to help out. The Camporee is an opportunity for Scout Troops, Crews and Posts to demonstrate their Scout skills and Scout knowledge. It is meant to be both a competitive event and a fun learning opportunity. A "winning at all costs" attitude is discouraged. As with all Scouting events and activities the Scout Oath, the Scout Law and the Outdoor Code are the guidelines for behavior throughout the Camporee.

Yours In Scouting

Joe Smith

Camporee Director

Vision: To create a memorable experience, immersing Scouts BSA and Venturing youth in leadership, activities and celebrating Scouting; Strengthen our Unit's, District's, and Council's commitment to Scouting Adventure. Cost: \$20 per Scout/\$5 per Adult. Payment can be made by registering at the Council Office or you can call and pay over the phone.

Meals: Meals will not be provided. Time for units to prepare, eat and cleanup will be allotted.

Trading Post: The Trading Post will be open with limited snacks and drinks. (Do not plan on a meal from the Trading Post). Merchandise will be available to purchase provided by the Scout Shop. If you have items you are interested in but haven't made it to the Scout Shop, please let us know so we can try to have it available.

Registration: Registration forms can be found in this leader's guide or downloaded from the council website at www.centralgeorgiacouncil.org . Registration is all online. A final roster of everyone that is coming will need to be submitted upon arrival at camp. We ask you bring two one for Health & Safety, and one for administration. We are requesting that each unit attending provide at least 1 adult volunteer to help with assisting in program activities on Saturday. Registration as a volunteer is not necessary for leaders assisting only with Saturday activities, but the adult must be registered with their unit.

WEBELOS II: Webelos II Scouts will participate with their Troop that invited them combined with Scout Patrols for competition. Webelos II are only allowed to attend as Saturday Only participants. They should arrive for the 8:30 AM opening flag ceremony and stay through the Saturday evening campfire.

Administration/Paperwork: Troops/Crews must update their Registration with their final head count by September 6th, 2021 including the number of Scouts and adults attending. Troops/Crews MUST have a copy of all their medical forms (Parts A & B) for all youth and adults in their campsite. The medical form is required to be able to participate in Camporee activities. Units will be required to keep a copy of health forms readily available and show registration that you have health forms for each of your participants.

Check In Procedure: One adult leader should check in at the main parking lot pavilion where they will pick up unit maps, event cards and wristbands. Guests and/or visitors MUST have approval to show up on the campgrounds. If they are not wearing a staff given wristband, they will immediately be removed from the camp. Visitors MUST check in/out with a member of staff when visiting. If a visitor stays longer than 3 hours, they must pay the \$20 fee.

Check-in Times: Friday, September 10th 5 pm – 7:30 pm & Saturday, September 11th 7 am - 9 am

Where: Main camp parking lot pavilion

Campsite assignments will be made approximately one week before the event and will be distributed through the email used at registration. You may request a campsite, first come first served. *Campsite assignments will also be posted on the kiosk at the parking lot, during the event.

Arrival: Check-In will be completed at the main parking lot pavilion. Each unit will be issued two vehicle passes to unload equipment in their assigned campsite. The parking passes must be returned to security by Friday night, which means vehicles will need to be in a parking lot Friday night. Unit trailers may stay in the campsite but remember there will be a campsite inspection competition. For special needs participants and vehicles, please contact Joe Smith at 478-484-6444 to work out a plan of action.

Check Out Procedure: Eat Breakfast. Pack Your Gear. Clean up Campsite. Get clearance to depart from a Camporee Leader. Drivers to the parking lot to retrieve vehicles. Unit moves gear to the staging area (or trailers). Receive patches from designated Leader. Load vehicles. Depart camp. Reminiscence about Camporee on the way home! Clear camp by 11 a.m. please.

Sunday, September 12 at 9 am **Scouts Own Service**

Staff: To make this a successful event, we need lots of hands. We are looking for motivated, dedicated, energetic Scouts, Venturers, and adults to help staff Camporee this year. We need staff members who are available for the entire duration of camp, or all-day Saturday. If you can help in any place, please fill out the staff commitment form, and contact Anna Lilley to be plugged into a station.

First Aid & Health Services: Come healthy. Everyone should bring a refillable water bottle (put your name on your bottle). Units are responsible for securing medications in their campsites. If you need cold storage for medicine, please contact our First Aid Director. Wash hands regularly. Bring insect repellent and sunscreen. Keep bath houses and Porta-Potties clean.

Security: Please be courteous to Security staff and Camp Ranger. Please, always drive CAUTIOUSLY throughout camp!! Wear wristbands at all times. Use the Buddy System. Alcohol, tobacco, and illegal drugs are prohibited.

Uniforms: All Scouts should arrive to camp in Class B, and wear matching troop shirts for Saturday activities. Leaders and SPLs are also asked to attend the Leader's Meeting in Class A. On Saturday, all scouts are asked to wear Class A for Evening Campfire.

Campfire: Saturday night's Campfire will be filled with skits/songs presented by your scouts. Troops that wish to perform a skit, song, joke, etc. at the Campfire may try-out/sign-up in the dining hall during lunch. Please come prepared; we would like all units to participate!

Order of the Arrow Call Out: The Echeconnee Lodge of the OA will be conducting a Call-Out for the OA at the Camporee Campfire. Please get in touch with your OA representative to ensure that OA elections will be held prior to Camporee, also to ensure that your scouts are included in the call-out. For more information about OA elections please get in touch with Lodge Chief Jake Turner at lodgechief@echeconnee.org or Lodge Adviser Sheila Sweat at adviser@echeconnee.org or 478-804-1644.

Program Overview: Friday evening, units arrive and set up camp. Opening campfire at 8:30 pm with leader/SPL meeting immediately following campfire in the arena. Saturday morning there will be a flag ceremony followed by program activities starting around 9 am. On Saturday evening, we will host a camp-wide Arena Campfire.

Campsite Inspection: Unit campsites will be inspected for appearance, safety and cleanliness beginning 9:30 am Saturday morning. If you have a camp gadget and gateway, you may receive bonus points.

Scout Olympics: Each troop will provide scouts to compete in each category. Scouts may only participate in XX (TBD) events so that everyone gets a chance, no stacked patrols. You will compete as a team (troop/crew) to earn points towards medals in several different areas.

A variety of events will be offered so that each and every scout can be included, even those who might not be as athletic as others. There is something for everyone!! There will be no camporee t-shirt this year, so each troop needs to wear the same t-shirt (class B) to represent their troop so you look like a team.

Activities Being Offered

This is a working list, so the events are dependent on volunteers to manage them.

Each category has 5 places with point values

- 1 mile cross country run (can be 1 or 2 scouts)
- 1 mile relay (4 scouts)
- Push-ups in 1 minute 2 scouts with push-ups added together
- Pull-ups in 1 minute 2 scouts with pull-ups added together
- Sit-ups in 1 minute 2 scouts with sit-ups added together
- Rifle -best score out of 5 bullets 2 scouts with score averaged
- BBs- for Webelos only, best score out of 10 shots 2 scouts with score averaged
- Archery-best score out of 6 arrows 2 scouts with score averaged
- STEM-build a tower with mystery supplies team of 2-4
- STEM-build a marble roller coaster that runs a marble xx of feet and lands safely team of 2-4
- Lash a catapult that can launch a paint balloon (team of 4)
- Fire building- fastest to burn thru string at set height, team of 2
- Climbing-fastest to top 3 scouts may attempt with top score taken as official
- LOW COPE element, team of 5
- LOW COPE 2 element team of 5
- LOW COPE element team of 5
- HIGH COPE team of 2 points to finish/speed
- First aid treat 5 injuries, points for accuracy and speed, team of 3-4
- Ultimate frisbee team of 6 (round robins or elimination)
- IRON CHEF -create meal out of ingredients given in a set amount of time, team of 2 scouts
- KNOTS- lift 2 logs off the ground after connecting them together, points accuracy, speed
- Camp gadget, you will pull a mystery card and build-create out of supplies given, points for success and creativity
- Orienteering-given coordinates and need to find 3 hidden ammo boxes and retrieve item inside and bring back (best time and accuracy) team of 3
- Citizenship/scout trivia bowl -ask questions...elimination (team of 2 per troop)
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CAMPOREE ROSTER

Troop/Crew: _____ Leader _____

Phone: _____ Email: _____

	Adult/ Youth	First Name	Last Name	Phone Number	Allergies	Rank
1						
2						
3						
4						
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